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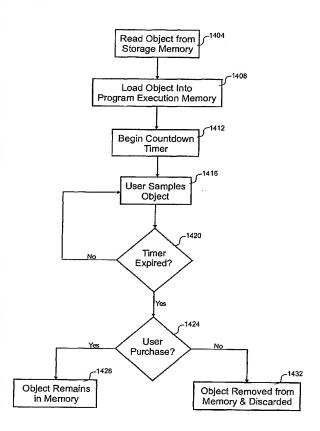
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(71) Applicant: GENERAL INSTRUMENT CORPORA-TION [US/US]; 101 Tournament Drive, Horsham, PA 19044 (US).

- (72) Inventor: SPRUNK, Eric, J.; 7309 Bolero Street, Carlsbad, CA 92009 (US).
- (74) Agents: FRANKLIN, Thomas, D. et al.; Townsend and Townsend and Crew LLP, 1200 Seventeenth Street, Ste 2700, Denver, CO 80202 (US).
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## (54) Title: AUTHENTICATION AND AUTHORIZATION EPOCHS



(57) Abstract: According to the invention, a method for securing an object associated with a content receiver that is part of a conditional access system is disclosed. In one step, the object is received by the content receiver. The object is loaded into memory. A timer begins counting, whereafter a determination is made when the timer expires. An event is executed that correlates to the timer expiring. An authorization status is changed based, at least in part, upon the timer expiring.

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### AMENDED CLAIMS

[received by the International Bureau on 18 March 2002 (18.03.02); original claims 1-28 replaced by amended claims 1-29 (5 pages)]

1. A method for securing an object associated with a content receiver that is part of a conditional access system, the method comprising steps of:

receiving the object by the content receiver through a secure channel; checking an authorization status of the object;

loading the object into memory of the content receiver based, at least in part, upon the checking step;

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beginning a timer counting;
determining when the timer expires;
executing an event that correlates to the determining step; and
changing the authorization status based, at least in part, upon the determining

changing the authorization status based, at least in part, upon the determining step.

- 2. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the executing step comprises a step of executing a checkpoint that correlates to the determining step.
- 3. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 2, wherein the checkpoint includes a step of authorizing use of the object by the content receiver.
  - 4. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 2, wherein the checkpoint includes a step of authenticating a source of the object.
  - 5. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the executing step comprises a step of querying a user of the content receiver for purchase of the object.
- 6. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, further comprising a step of changing the authorization status based, at least in part, on the executing step.

7. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the receiving step comprises a step of downloading the object from an authorized data channel.

- 8. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the loading step comprises a step of loading the object in volatile memory.
  - 9. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the beginning step comprises a step of determining a time value that the timer measures.
- 10. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the determining step is executed on a security processor separate from a general purpose processor.
  - 11. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, further comprising a step of removing the object from the memory based upon the changing step.
  - 12. A method for securing an object associated with a content receiver that is part of a conditional access system, the method comprising steps of:

receiving the object by the content receiver;

checking authorization status of the object;

loading the object into memory of the content receiver based, at least in part, upon the checking step;

beginning a timer counting;

determining when the timer expires;

executing a checkpoint that correlates to the determining step; and

changing the authorization status based, at least in part, upon the determining

step.

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13. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, wherein the checkpoint includes at least one of the following steps of:

authenticating a source of the object; and authorizing use of the object by the content receiver.

- 14. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, further comprising a step of changing the authorization status based, at least in part, on the executing step.
- 15. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, wherein the receiving step comprises a step of downloading the object from an authorized data channel.
- 16. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, wherein the loading step comprises a step of loading the object in volatile memory.
  - 17. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, wherein:

the beginning step comprises a step of determining a time value that the timer measures; and

the time value is one of a predetermined time value or a random time value.

- 18. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 12, further comprising a step of removing the object from the memory based upon the changing step.
- 20 19. A method for securing an object associated with a content receiver that is part of a conditional access system, the method comprising steps of:

receiving the object by the content receiver;

checking an authorization status of the object;

loading the object into memory of the content receiver based, at least in part,

25 upon the checking step;

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beginning a timer counting;

determining when the timer expires;

querying a user of the content receiver for purchase of the object after the determining step; and

changing the authorization status based, at least in part, upon the determining step.

20. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, further comprising a step of remotely changing a time for the content receiver using encrypted commands wherein the timer is correlated to the time.

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- 21. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, further comprising a step of changing the authorization status based, at least in part, on the querying step.
- The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, wherein the receiving step comprises a step of downloading the object from an authorized data channel.
  - 23. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, wherein the loading step comprises a step of loading the object in volatile memory.
  - 24. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, wherein the beginning step comprises a step of determining a time value that the timer measures.
- 25. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, wherein the determining step is executed on a security processor separate from a general purpose processor.
  - 26. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 19, further comprising a step of removing the object from the memory based upon the changing step.
- 27. A method for securing an object associated with a content receiver that is part of a conditional access system, the method comprising steps of:

  receiving the object by the content receiver;

checking the authorization status of the object;

loading the object into memory of the content receiver based, at least in part, upon the checking step;

beginning a usage counter counting;

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determining when the usage counter reaches a limit;

querying a user of the content receiver for purchase of the object after the determining step; and

changing the authorization status based, at least in part, upon the determining step.

- The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 27, further comprising a step of changing the authorization status based, at least in part, on the querying step.
  - 29. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 27, further comprising a step of removing the object from the memory based upon the changing step.

## STATEMENT UNDER ARTICLE 19

Applicants hereby provide the following information pursuant to Rule 46.4 regarding changes to the amendments in the Article 19 Amendment and any impact such amendment might have on the description and the drawings of said application.

## **CONCLUSION**

If the Examiner believes a telephone conference would expedite prosecution of this application, please telephone the undersigned at the below listed telephone number.